



WEEK 2

Therefore, there is now no condemnation for those who are in Christ Jesus, because through Christ Jesus the law of the Spirit who gives life has set you free from the law of sin and death.

**ROMANS 8:1-2**



WEEK 7

The King will reply, 'Truly I tell you, whatever you did for one of the least of these brothers and sisters of mine, you did for me.'

**MATTHEW 25:40**



WEEK 3

Take the helmet of salvation and the sword of the Spirit, which is the word of God. And pray in the Spirit on all occasions with all kinds of prayers and requests. With this in mind, be alert and always keep on praying for all the Lord's people.

**EPHESIANS 6:17-18**



WEEK 8

Do not store up for yourselves treasures on earth, where moths and vermin destroy, and where thieves break in and steal. But store up for yourselves treasures in heaven, where moths and vermin do not destroy, and where thieves do not break in and steal. For where your treasure is, there your heart will be also.

**MATTHEW 6:19-21**



WEEK 4

Do not be anxious about anything, but in every situation, by prayer and petition, with thanksgiving, present your requests to God. And the peace of God, which transcends all understanding, will guard your hearts and your minds in Christ Jesus.

**PHILIPPIANS 4:6-7**



WEEK 9

But in your hearts revere Christ as Lord. Always be prepared to give an answer to everyone who asks you to give the reason for the hope that you have. But do this with gentleness and respect.

**1 PETER 3:15**



WEEK 5

For he has rescued us from the kingdom of darkness and transferred us into the kingdom of his dear Son.

**COLOSSIANS 1:13**



WEEK 10

And let us consider how we may spur one another on toward love and good deeds, not giving up meeting together, as some are in the habit of doing, but encouraging one another—and all the more as you see the Day approaching.

**HEBREWS 10:24-25**



WEEK 6

We are God's handiwork, created in Christ Jesus to do good works, which God prepared in advance for us to do.

**EPHESIANS 2:10**